

Skill	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Controlling sounds through singing and playing (performing)	Take part in singing. Follow instructions on how and when to sing/play an instrument. Take notice of others when performing. Make and control long and short sounds (duration). Imitate changes in pitch- high and low.	Sing songs in ensemble following the tune (melody) well. Use voice to good effect understanding the importance of warming up first. Perform in ensemble with instructions from the leader. Make and control long and short sounds using voices and instruments, playing by ear and including simple improvisation (duration).	Sing songs from memory with accurate pitch and in tune. Show control in voice and pronounce the words in a song clearly (diction). Maintain a simple part within an ensemble. Play notes on instruments clearly and including steps/ leaps in pitch. Improvise (including call and response) within a group using 1 or 2 notes.	Sing in tune, breathe well, pronounce words, change pitch and dynamics. Sustain a rhythmic ostinato/ drone/ melodic ostinato (riff) (to accompany singing) on an instrument (tempo/ duration/ texture). Perform with control and awareness of what others are singing/ playing. Improvise within a group using more than 2 notes.	Show control, phrasing and expression in singing. Hold part in a round (pitch/structure). Perform in solo and ensemble contexts using a variety of techniques, confidently, expressively and in tune. Improvise on own with increasing aural memory.	Sing or play from memory with confidence. Take turns to lead a group. Maintain own part in a round/ sing a harmony/ play accurately with awareness of what others are playing. Play more complex instrumental parts. Improvise using 5 notes of the pentatonic scale.



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Creating and	Make a sequence of	Carefully choose	Compose and	Compose and	Compose and	Compose and
developing	long and short	sounds to achieve an	perform melodies	perform melodies	perform melodies	perform melodies
musical ideas	sounds with help	effect (including use	using two or three	using three or four	using four or five	using five or more
(composing)	(duration).	of ICT).	notes.	notes.	notes.	notes.
(y)	Clap longer rhythms with help. Make different sounds (high and low- pitch; loud and quiet- dynamics; fast and slow-tempo; quality of the sound- smooth, crisp, scratchy, rattling, tinkling etc timbre).	Order sounds to create an effect (structure- beginnings/endings). Create short musical patterns. Create sequences of long and short sounds- rhythmic patterns (duration).	Use sound to create abstract effects (including using ICT). Create/ improvise repeated patterns (ostinati) with a range of instruments. Effectively choose, order, combine and control sounds	Make creative use of the way sounds can be changed, organised and controlled (including ICT). Create accompaniments for tunes using drones or melodic ostinati (riffs).	Use a variety of different musical devices including melody, rhythms and chords. Record own compositions. Create own songs (raps- structure). Identify where to place emphasis and	Show confidence, thoughtfulness and imagination in selecting sounds and structures to convey an idea. Create music reflecting given intentions and record using standard notation.
		Control playing instruments so they sound as they should. Use pitch changes to communicate an idea. Start to compose with two or three notes.	(texture/ structure).	Create (dotted) rhythmic patterns with awareness of timbre and duration.	accents in a song to create effects (duration).	Use ICT to organise musical ideas (where appropriate). (Combine all musical dimensions).



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Responding	Hear the pulse in	Identify the pulse in	Internalise the pulse	Know how pulse stays	Know how pulse,	Know how the other
and reviewing	music.	music.	in music.	the same but rhythm	rhythm and pitch fit	dimensions of music
(appraising)				changes in a piece of	together.	are sprinkled
	Hear different	Recognise changes in	Know the difference	music.		through songs and
	moods in music.	timbre (sound	between pulse and		Use a range of words	pieces of music.
		quality- smooth,	rhythm.	Listen to several	to describe music	
	Identify texture-	crisp, scratchy,		layers of sound	(eg. duration, timbre,	Use musical
	one sound or several	rattling, tinkling	Start to use musical	(texture) and talk	pitch, dynamics,	vocabulary
	sounds?	etc.), dynamics (loud	dimensions	about the effect on	tempo, texture,	confidently to
		and quiet), tempo	vocabulary to	mood and feelings.	structure, beat,	describe music.
	Choose sounds to	(fast and slow) and	describe music-		rhythm, metre,	
	represent different	pitch (high and low).	duration, timbre,	Use more musical	silence, riff,	Work out how
	things (ideas,		pitch, dynamics,	dimensions	ostinato, melody,	harmonies are used
	thoughts, feelings,	Start to recognise	tempo, texture,	vocabulary to	harmony, chord, flat,	and how drones and
	moods etc.).	different	structure.	describe music-	sharp, dotted	melodic ostinati
		instruments.		duration, timbre,	rhythm, staccato,	(riffs) are used to
			Use these words to	pitch, dynamics,	legato, crescendo,	accompany singing.
			identify where music	tempo, texture,	diminuendo).	Use knowledge of
			works well/ needs	structure, rhythm,		how lyrics reflect
			improving.	metre, riff, ostinato,	Use these words to	cultural context and
				melody, harmony.	identify strengths	have social meaning
					and weaknesses in	to enhance own
				Identify orchestral	own and others'	compositions.
				family timbres.	music.	
				Identify cyclic		Refine and improve
				patterns.		own/ others' work.
				patterns.		own/ others' w



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Listening and	Listen for different	Listen carefully and	Use musical	Combine sounds	Create music with an	Use increased aural
applying	types of sounds.	recall short rhythmic	dimensions together	expressively (all	understanding of	memory to recall
knowledge		and melodic	to compose music.	dimensions).	how lyrics, melody,	sounds accurately.
and	Know how sounds are	patterns.			rhythms and	
and understanding	Know how sounds are made and changed. Make sounds with a slight difference, with help. Use voice in different ways to create different effects.	Use changes in dynamics, timbre and pitch to organise music. Change sounds to suit a situation. Make own sounds and symbols to make and record music. Start to look at basic formal notation- play by ear first. Know music can be played or listened to	Know number of beats in a minim, crotchet, quaver and semibreve and recognise symbols (duration). Play with a sound- then-symbol approach. Use silence for effect and know symbol for a rest (duration). Describe different purposes of music in history/ other	Read notes and know how many beats they represent (minim, crotchet, semibreve, quaver, dotted crotchet, rests). Know that sense of occasion affects performance. Describe different purposes of music in history/ other cultures.	accompaniments work together effectively (pitch/texture/ structure). Read/ work out the musical stave (notes as Year 4). Perform songs in a way that reflects the meaning of the words, the venue and sense of occasion so that the audience appreciates it. Describe different	Use knowledge of musical dimensions to know how to best combine them. Know and use standard musical notation to perform and record own music (adding dotted quavers). Use different venues and occasions to vary performances. (Combining all musical dimensions) Describe different
		for a variety of purposes (in history/ different cultures).	cultures.		purposes of music in history/ other cultures.	purposes of music in history/ other cultures.